

Texas Funeral Service Commission Funeral Director / Embalmer Renewal Application

- Complete ALL SECTIONS of this application and RETURN THIS FORM with ALL requested information along with the appropriate fee(s). **INCOMPLETE APPLICATIONS WILL NOT BE PROCESSED.**
- **Renewal Fees and Application must be RECEIVED on or before Expiration Date. Make payment by money order or check only.**
- Licenses cannot be renewed until all fees and penalties are paid and all continuing education requirements have been met.
- A license expired for one year or more **CANNOT** be renewed. Contact the agency for more information.

Licensee Name: _____

License Number(s) _____ **License Expiration:** _____

Please check appropriate box:

	Renew by expiration date	1-90 days past expiration date	91-365 days past expiration date
Funeral Director OR Embalmer	<input type="checkbox"/> \$193	<input type="checkbox"/> \$285.50	<input type="checkbox"/> \$378
Funeral Director AND Embalmer (Dual)	<input type="checkbox"/> \$330	<input type="checkbox"/> \$490	<input type="checkbox"/> \$650
Funeral Director OR Embalmer – ACTIVE Retired or Disabled Status	<input type="checkbox"/> \$98.50	<input type="checkbox"/> \$144.75	<input type="checkbox"/> \$191
Funeral Director AND Embalmer (Dual) – ACTIVE Retired or Disabled Status	<input type="checkbox"/> \$168	<input type="checkbox"/> \$248	<input type="checkbox"/> \$328
Funeral Director OR Embalmer – INACTIVE Retired or Disabled Status	<input type="checkbox"/> \$6	<input type="checkbox"/> \$6	<input type="checkbox"/> \$6
Funeral Director AND Embalmer (Dual) – INACTIVE Retired or Disabled Status	<input type="checkbox"/> \$6	<input type="checkbox"/> \$6	<input type="checkbox"/> \$6

Please verify and correct your identifying information and mailing address:

SSN: _____ DOB: _____

PREVIOUS ADDRESS ON FILE:

UPDATE ADDRESS AS FOLLOWS:

Address	
City	
State/Zip	
Phone	
Phone	

Address	
City	
State/Zip	
Phone	
Phone	

HOME ADDRESS IF DIFFERENT THAN MAILING ADDRESS:

Address	
City	
State/Zip	
Phone	

